

# River Valley Raceway

## 2010 Rules, Classes, Scoring & Series Points

### RULES

1. Absolutely no alcoholic beverages, drugs or other illegal substances will be allowed on the property at any time. Any rider, who in the opinion of the track officials is impaired, shall not be allowed to compete.
2. Track officials are not responsible for locating the riders for their event. The rider must be at the start line for his/her event.
3. It is the responsibility of the rider or their representative to determine the class in which he/she belongs. Another rider or their representative can protest you, which will warrant disqualification if you enter an incorrect class.
4. All riders must have ankle or higher boots, proper helmet and eye protection. Tethers are required on all quads. Kick stands must be removed from all bikes. Clutch and front brake levers must have the ball end of the lever intact.
5. The **Beginner** class is for those riders who have just begun to race and have not competed for more than one (1) calendar year which is a 12 month period. This is not based on how many times the rider races, it is based on a (1) year (12 month) period. It does not matter what bike/quad size you start on for this ruling to apply.
6. A beginner rider will not be moved up just because they are fast.
7. Rider must ride the same bike in the 2<sup>nd</sup> moto that they rode in the 1<sup>st</sup> moto of that class.
8. All protests of a rider's eligibility or any other infraction must be received within 30 minutes of posting results.
9. All classes are considered modified classes. See classes for limits and restrictions.
10. Participants are solely responsible for their safety at all events and should assess their own ability to negotiate the track or course.
11. Once a rider has moved to a higher classification, he/she will not be allowed to move down in skill level classification.
12. Every person that enters the facility must sign a release and waiver of liability.
13. Rider medical insurance is **NOT** provided by the tracks or officials for any event (practice, race, etc.).
14. First moto gate pick will be by random computer selection, Second moto by first moto results.
15. No tools (rakes, shovels, etc) are to be used at the starting gates. No one other than the track official is allowed in front of the gate. No digging of holes or piling of dirt in or around the starting mechanism.
16. Riders must be capable of holding up their bike on their own. All mechanics must move back from their rider once the starting procedure has begun.
17. All bikes must start behind and in line with an individual starting gate.
18. The starting gate will be held a max of 2 minutes for a rider. If the rider is not present, then the rider must have a representative at the gate to speak on his/her behalf.
19. If you are caught jumping the gates, the race will be red flagged and that rider will be required to start backwards off the re-start, if not they will be disqualified.
20. If a rider leaves the track lane(s) during the race, for any reason, and then decides to resume the race, he must re-enter at his/her point of exit. If it is unsafe or impossible to re-enter at his/her point of exit, he/she must re-enter at the safest possible place which is closest to his/her exit as possible, without improving his/her position.
21. If a moto must be stopped because one or more riders is obstructing the progress of that moto, that rider(s) will not be allowed to continue in the re-start of that moto, unless approved by the race official.
22. There will be no restarts unless it is the opinion of the race officials that it will endanger the participants involved or if there is a malfunction in the start gate or some interference as determined by the race official.
23. If for any reason the race must be stopped, it will be considered completed if over 50% of the race has been run.
24. A lapped rider must move over at all times or he/she will be black flagged.
25. Any foul riding, unnecessary bumping, lack of caution, course cutting or other unsportsmanlike conduct at the race event is grounds for disqualification or penalty as determined by the race official.
26. 50cc, 65cc, & 85cc riders must ride with their age group in which they race. No riding up.
27. If it is posted that a moto will be (X) number of laps and for some reason it exceeds that number, it will be considered completed at the end of the advertised or announced number of laps. The scorekeepers lap sheets will be used to determine the finish order.
28. If it is necessary to run 'divisions or heats' due to class size, the classes will be split randomly by the "Trackside" scoring program.
29. **YELLOW flag:** Caution, rider down on track or dangerous situation ahead. Slow down, do not pass, no double or triple jumping, no aggressive riding. Racing may resume once you are past the hazardous situation. Violators will be docked a position for every infraction, to be decided by the race official.
30. **RED flag:** The race is being stopped. Return to the starting line.
31. **BLACK flag:** Exit the track. Report to the race official immediately.
32. **WHITE flag:** One lap remaining. (This is a courtesy flag and is not required to be displayed – always race to the checkered flag)
33. **CHECKERED flag (black & white):** Moto is finished. Exit the track.
34. **Rider must cross the finish line while on the track lane in order to be scored as taking the checkered flag.** Going around or missing the finish line, for whatever reason, will be considered a DNF.
35. Any and all protests not covered in the rules above, shall be decided at the discretion of the race official(s).

## CLASSES

50cc Beginner	65cc (6-8)	School Boy	450 Intermediate	ATV Pee Wee (4-12)
50cc (4-6)	65cc (9-11)	250 Beginner	450 Pro	
50cc (7-8)	65cc Open	250 Novice	+30 Expert	
50cc Open	85cc Beginner	250 Intermediate	+30 Amateur	
Jr. 4-Stroke	85cc (7-11)	250 Pro	+40 Open	
Women 65cc+ (8 & up)	85cc (12-16)	450 Beginner	+45 Open	
65cc Beginner	85cc Open	450 Novice	Open Outlaw	

Classes	Cycle Limits
<b>Pee Wee Classes</b>	
50cc Beginner	61cc 2-Stroke Max 90cc 4-Stroke Max
50cc (4-6)	
50cc (7-8)	
50cc Open	
<b>65cc Classes</b>	
65cc Beginner	65cc 2-Stroke Max 110cc 4-Stroke Max
65cc (6-8)	
65cc (9-11)	
65 Open	
Junior 4-Stroke	110cc 4-Stroke Max - thru 12yr
Women 65cc+ 8 & up	65cc 2-Stroke Min
<b>85cc Classes</b>	
85cc Beginner	85cc 2-Stroke Max / 150 4-Stroke Max
85cc (7-11)	85cc 2-Stroke Max
85cc (12-16)	85cc 2-Stroke Max / 150 4-Stroke Max
85cc Open	112cc 2-Stroke Max / 150 4-Stroke Max
<b>250 Classes</b>	
School Boy thru 16	85cc 2-Stroke Min / See below
250 Beginner	125cc 2-Stroke Min / 144cc 2-Stroke Max 250cc 4-Stroke Max
250 Novice	
250 Intermediate	
250 Pro	

<b>ATV Pee Wee Classes</b>	
Pee Wee (4-12)	96cc 2-Stroke Max 150cc 4-Stroke Max Manual Clutch/Shifter Quads allowed

Classes	Cycle Limits
<b>450 Classes</b>	
Open Outlaw	125cc 2-Stroke Min
450 Beginner	250cc 2-Stroke Min 450cc 4-Stroke Min
450 Novice	
450 Intermediate	
450 Pro	
<b>Vet Classes</b>	
+30 Expert	125cc 2-Stroke Min – 250cc 2-Stroke Max 250cc 4-Stroke Min – 450 4-Stroke
+30 Amateur	
+40 Open	

<b>Notes</b>	
Beginner Classes	Racing one year or less on any size cycle
<b>150cc 4-Stroke</b>	85cc Beg, 12-16, Open, & School Boy
250cc 4-Stroke are not allowed in the 450 Beg., Nov., Int. & Pro classes	
<b>"Big Wheels"</b> can only be ridden in the Women, 85cc Open, School Boy	

## SYSTEM FOR EACH RACE EVENT SCORING

The scoring system for a race event will be in accordance with the Olympic System, that is: In Motocross, each moto will be scored separately. The 1<sup>st</sup> place rider will receive 1 point, 2<sup>nd</sup> place – 2 points, 3<sup>rd</sup> place – 3 points, etc. All riders who take the checkered flag, UNDER POWER (no pushing or pulling across), will receive a score regardless of the amount of laps they have completed. The lowest total score over all motos run, will be declared the winner of that event. In the event of a tie score, the rider with the best finish in the last moto will be declared the winner of that position.

**DNS - DID NOT START** - A rider not coming to the starting line and completing one lap on the scores sheets, will receive a DNS.

**DNF - DID NOT FINISH** - Riders will receive a DNF if they start the race, but do not take the checkered flag.

**DNR - DID NOT RACE** - A rider that has left the gate and came across the line the checkered flag lap. Rider did not complete a full lap.

## SYSTEM FOR SERIES POINTS

Based on the results of your event, you will receive points on how you finished, per moto, in your class.

The results of a race event will be transposed into the following point system.

Age as of January 1<sup>st</sup>, 2010.

1 <sup>st</sup> Place	25
2 <sup>nd</sup> Place	23
3 <sup>rd</sup> Place	21
4 <sup>th</sup> Place	20
5 <sup>th</sup> Place	19

6 <sup>th</sup> Place	18
7 <sup>th</sup> Place	17
8 <sup>th</sup> Place	16
9 <sup>th</sup> Place	15
10 <sup>th</sup> Place	14

11 <sup>th</sup> Place	13
12 <sup>th</sup> Place	12
13 <sup>th</sup> Place	11
14 <sup>th</sup> Place	10
15 <sup>th</sup> Place	9

16 <sup>th</sup> Place	8
17 <sup>th</sup> Place	7
18 <sup>th</sup> Place	6
19 <sup>th</sup> Place	5
20 <sup>th</sup> Place	4

21 <sup>st</sup> Place	3
22 <sup>nd</sup> Place	2
23 <sup>rd</sup> or less	1

**DNS:** Last Place -10 = rider will receive a moto score equal to 10 positions plus the total number of riders entered in that class.

**DNF:** Last Place -5 = rider will receive a moto score equal to 5 positions plus the number of riders entered in that class.

**DNR:** Last Place -10 = rider will receive a moto score equal to 10 positions plus the total number of riders entered in that class.